

Breaking virtualization by switching the cpu to virtual 8086 mode

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Agenda

 **Virtualization : big picture**

 **Attack surface analysis**

 **The need for new tools**

 **Introducing Virtual 8086 mode**

 **• Practical fuzzing with vm86()**

Virtualization : big picture

Market shares
Definitions

Virtualization : market shares

Source : Forrester Research 2009

78% of companies have production servers virtualized.

20% only have virtualized servers.

Virtualization : market shares

Source : Forrester Research 2009

VMWare is present in **98%** of the
companies.

Microsoft virtualization products are
used by 17%.

Citrix/Xen is used by 10%.

In a nutshell...

- As widespread as Apache or Bind
 - Proprietary software + very few builds + weak toolchains so it runs with other toolchains (no SSP, etc) = reliable exploitation.
- You don't need a « remote » exploit : you buy a shell at the same hosting provider.

Usage

- Cost reduction (shared hosting)
- Scalability (cloud computing)
- Run broken applications on broken Oses (legacy).

Definitions

Virtualization : Definitions

Virtualization

Virtualization is the name given to the simulation with higher level components, of lower level components.

NOTE: Virtualization of applications (as opposed to full Oses) is out of topic.

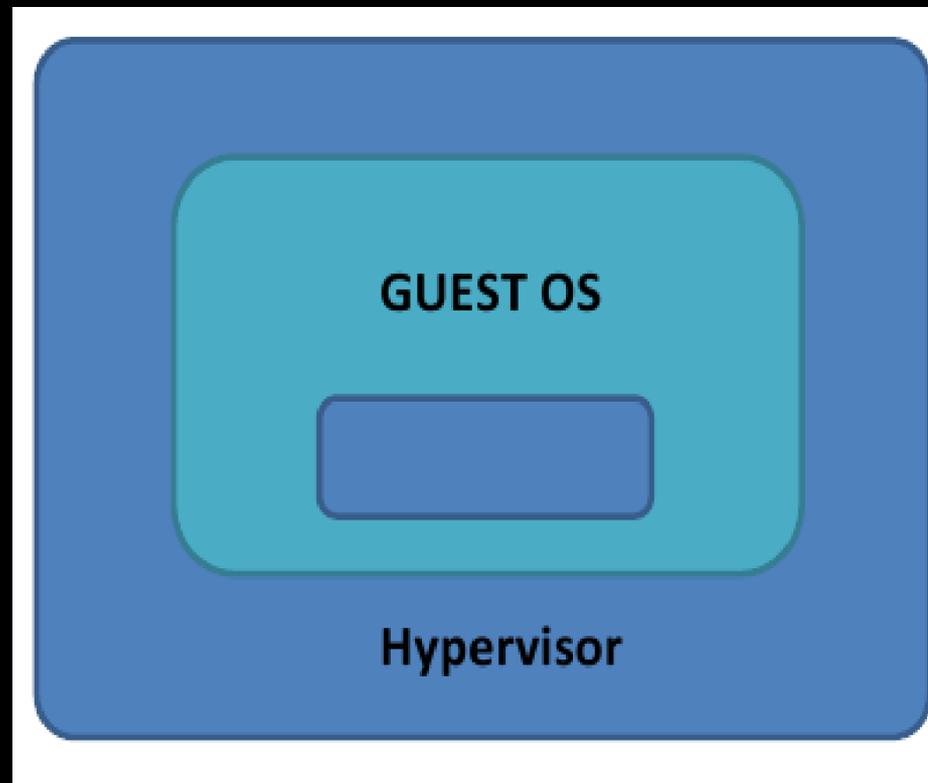
Virtualization : Definitions

Virtual Machine

A **virtual machine** (VM) is : "an efficient, isolated duplicate of a real machine".

-- Gerald J. Popek and Robert P. Goldberg (1974). "Formal Requirements for Virtualizable Third Generation Architectures", Communications of the ACM.

Paravirtualization



Virtualization : Definitions

Paravirtualization

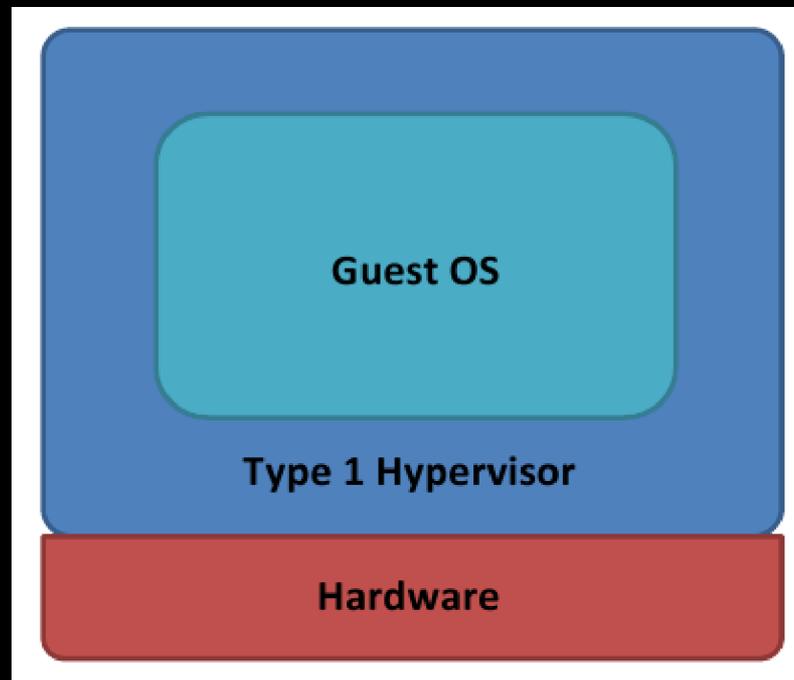
Requires the modification of the guest Oses (eg: Xen, UML, Qemu with kqemu, VMWare Workstation with VMWare Tools).

Opposed to « full virtualization ».

Virtualization : Definitions

There are two types of virtualizations :
Virtual Machine Monitors (or
Hypervisors) of **type I** and **type II**.

Type I Hypervisor

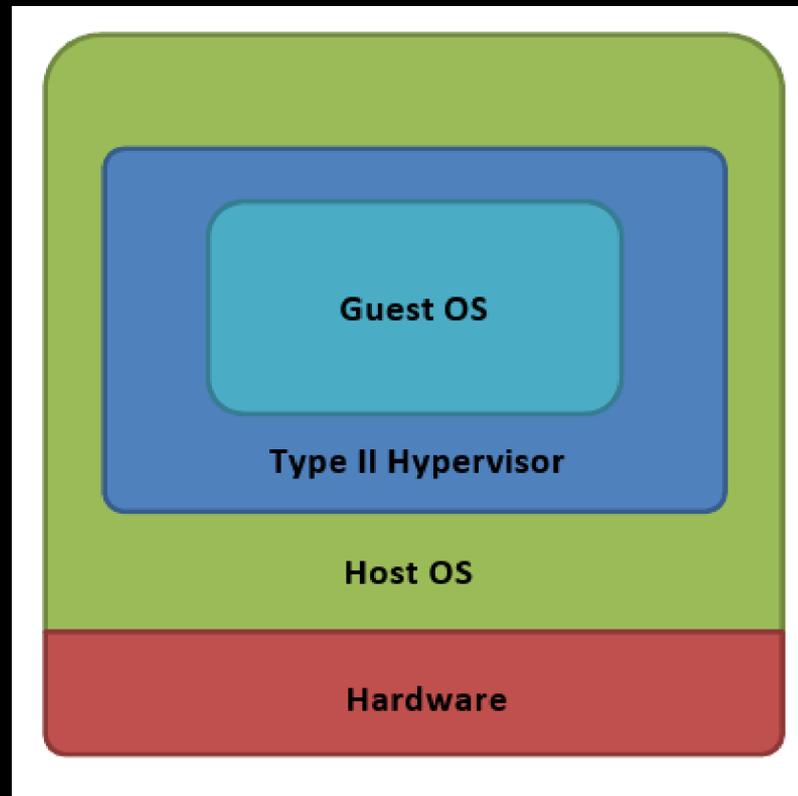


Virtualization : Definitions

Hypervisors of type I

Run on bare metal (eg: Xen, Hyper-V, VMWare ESX).

Type II hypervisor

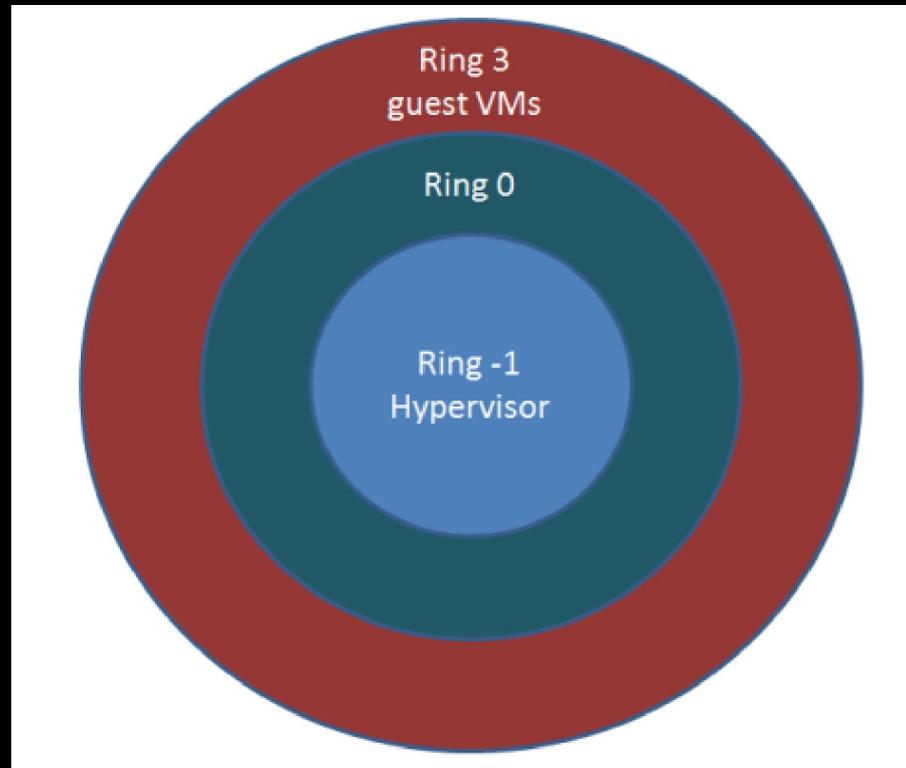


Virtualization : Definitions

Hypervisors of type II

Run as a process inside a host OS to virtualize guests Oses (eg: Qemu, Virtualbox, VMWare Workstation, Parallels).

Hardware assisted virtualization



Hardware assisted virtualization

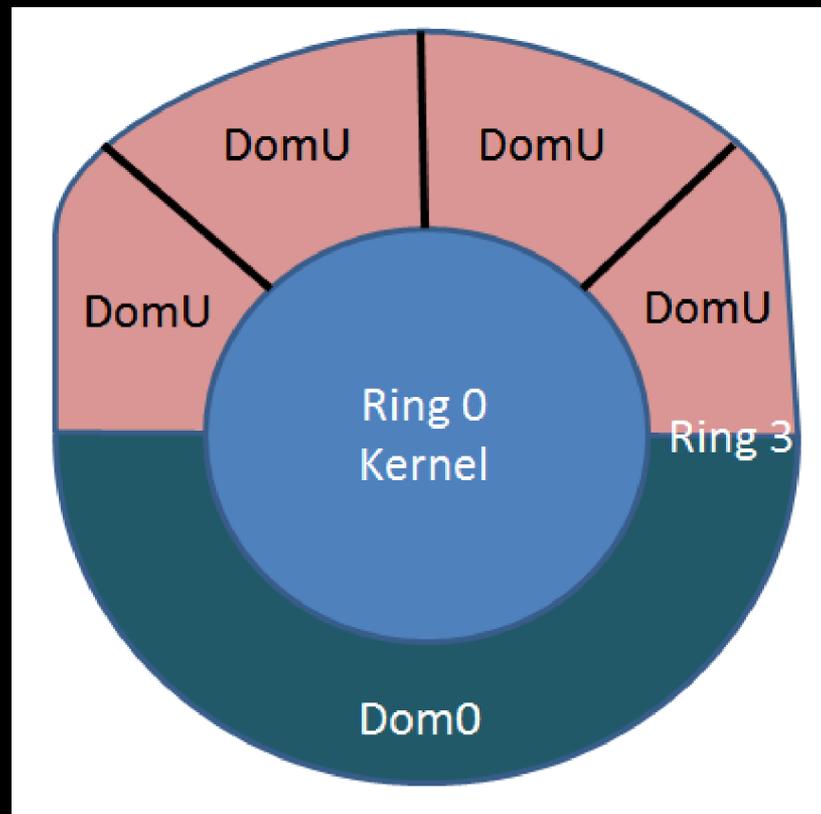
- Takes advantage of AMD-V On Intel VT-x CPU extensions for virtualization.
- x64 Only.
- The hypervisor is running in « ring -1 ».
- Much like the NX bit : requires the motherboard to support it and activation in the BIOS.

Virtualization : Definitions

Isolation

Isolation of the userland part of the OS to simulate independant machines (eg: Linux-Vservers, Solaris « Zones », BSD « jails », OpenVZ under GNU/Linux).

Isolation



Attack surface analysis

Depending on your perspective...

What are the risks ?

Where to attack ?

Privilege escalation on the host

Exemple :

VMware Tools HGFS Local Privilege Escalation Vulnerability

(<http://labs.iddefense.com/intelligence/vulnerabilities/display.php?id=712>)

Demos

Attacking setuid binaries in vmware.

Virtual machines file fuzzing on
virtualbox.

Privilege escalation on the Guest

Exemple :

CVE-2009-2267 « Mishandled exception on page fault in VMware » Tavis Ormandy and Julien Tinnes

Demo

Overwriting the MBR under vserver and instrumenting the original bootloader with keyboard/motherboard PIC programming through ioports

(see also « Invisible Man » tool from Jonathan Brossard, Defcon 2008).

Attacking other guests

Exemple:

Vmare workstation guest isolation weaknesses (clipboard transfer)

<http://www.securiteam.com/securitynews/5GP021FKKO.html>

DoS (Host + Guests)

Exemple:

CVE-2007-4591 CVE-2007-4593 (bad
ioctls crashing the Host+Guests)

Demo

Attacking vmware kernel modules with
ioctls.

Escape to host

Exemples :

Rafal Wojtczuk (Invisible things, BHUS 2008)
Kostya Kortchinsky (« Cloudburst », BHUS
2009).

IDEFENSE VMware Workstation Shared
Folders Directory Traversal Vulnerability
(CVE-2007-1744)

Escape to host

This is the real hard thing, and what we will focus on on the rest of this talk.

Attack surface analysis : usage

Hosting two companies on the same hardware is very common (shared hosting).

Getting a shell on the same machine as a given target may therefor be a matter of paying a few euros a month.

Attack surface : conclusion

Rooting the Host OS from the Guest is practical
(Kostya Kortchinsky BHUS 2009, Rafal Wojtczuk
BHUS 2008).

Seemingly minor bugs (local, DoS) do matter :
virtualization amplifies consequences.

Note : public, reliable, packed attack tools exist
(Claudio Criscione, HITB Kuala Lumpur 2010)

The need for dedicated
methodologies and tools

The need for new tools : example

How do you attack a hard drive with
software ?
What about a screen or a keyboard ?
=> Unusual attack surface.

How to dynamically test a virtual Hard Drive ? Naive approach

Standard API :

```
ssize_t read(int fd, void *buf, size_t count);  
ssize_t write(int fd, const void *buf, size_t count);
```

This would mostly fuzz the kernel, not the Virtual Machine :(

We need something (much) lower level.

(low level) attack vectors

Ioports:

outb, outw, outl, outsb, outsw, outsl,
inb, inw, inl, insb, insw, insl, outb_p,
outw_p, outl_p, inb_p, inw_p, inl_p

Problems: sequence, multiple ports

Ioctls:

int ioctl(int d, int request, ...)

Problems : arbitrary input size !

Demos

Attacking Vmware's Direct Memory Access (DMA) with ioports fuzzing.

How did we used to do it
« back in the days » ?

MS Dos : direct access to the hardware
(interrupts : BIOS, HD, Display, ...)

Can we get back to this ?

Introducing the Virtual 8086 mode

Introducing the Virtual 8086 mode

Introduced with Intel 386 (1985)

Purpose : run 16b applications under
32b Operating systems (eg : MS DOS
COM files under Windows).

Introducing the Virtual 8086 mode

Intel x86 cpus support 3 main modes

- Protected mode
- Real mode
- System Management Mode (SMM)

Nice things about Real mode / Virtual 8086 mode

Direct access to hardware via interruptions !

example:

```
Mov ah, 0x42 ; read sector from drive
Mov ch, 0x01 ; Track
Mov cl, 0x02 ; Sector
Mov dh, 0x03 ; Head
Mov dl, 0x80 ; Drive (here first HD)
Mov bx, offset buff ; es:bx is destination

Int 0x13 ; hard disk operation
```

Complexity

$ax*bx*cx*dx$ (per interruption)

Id est: $[0;65535]^4 \sim 1.8 * 10^{19}$

=> still huge. But it's possible to call every function on every device (just not with all possible parameters).

=> much better than `ioctl()`'s arbitrary input length !

Attacking a Hard Disk : exemple functions tested

Int 13/AH=00h - DISK - RESET DISK SYSTEM

Int 13/AH=01h - DISK - GET STATUS OF LAST OPERATION

Int 13/AH=02h - DISK - READ SECTOR(S) INTO MEMORY

Int 13/AH=03h - DISK - WRITE DISK SECTOR(S)

Int 13/AH=04h - DISK - VERIFY DISK SECTOR(S)

Int 13/AH=05h - FLOPPY - FORMAT TRACK

...

Int 13/AH=09h - HARD DISK - INITIALIZE CONTROLLER WITH DRIVE PARAMETERS

Int 13/AH=0Ah - HARD DISK - READ LONG SECTOR(S) (AT and later)

Int 13/AH=0Bh - HARD DISK - WRITE LONG SECTOR(S) (AT and later)

Int 13/AH=0Ch - HARD DISK - SEEK TO CYLINDER

Int 13/AH=0Dh - HARD DISK - RESET HARD DISKS

Int 13/AH=0Eh - HARD DISK - READ SECTOR BUFFER (XT only)

Int 13/AH=0Fh - HARD DISK - WRITE SECTOR BUFFER (XT only)

Int 13/AH=10h - HARD DISK - CHECK IF DRIVE READY

Int 13/AH=11h - HARD DISK - RECALIBRATE DRIVE

Int 13/AH=12h - HARD DISK - CONTROLLER RAM DIAGNOSTIC (XT,PS)

...

Attacking a Hard Disk : model/vendor specific ints

Int 13/AH=43h - IBM/MS INT 13 Extensions - EXTENDED WRITE
Int 13/AH=44h - IBM/MS INT 13 Extensions - VERIFY SECTORS
Int 13/AH=45h - IBM/MS INT 13 Extensions - LOCK/UNLOCK DRIVE
Int 13/AH=46h - IBM/MS INT 13 Extensions - EJECT MEDIA
Int 13/AH=47h - IBM/MS INT 13 Extensions - EXTENDED SEEK
Int 13/AH=48h - IBM/MS INT 13 Extensions - GET DRIVE PARAMETERS
Int 13/AH=49h - IBM/MS INT 13 Extensions - EXTENDED MEDIA
CHANGE

...

Int 13/AX=5504h - Seagate ST01/ST02 - RETURN IDENTIFICATION
Int 13/AX=5505h - Seagate - ??? - PARK HEADS
Int 13/AX=5505h - Seagate ST01/ST02 - PARK HEADS
Int 13/AX=5506h - Seagate ST01/ST02 - SCSI Bus Parity
Int 13/AX=5507h - Seagate ST01/ST02 - RESERVED FUNCTIONS

How to attack a Hard drive ?

By calling all those functions, our coverage is much much better than if we just had used `read()/write()` on disk.

How to attack a keyboard ?

- Int 16/AH=00h - KEYBOARD - GET KEYSTROKE
- Int 16/AH=01h - KEYBOARD - CHECK FOR KEYSTROKE
- Int 16/AH=02h - KEYBOARD - GET SHIFT FLAGS
- Int 16/AH=03h - KEYBOARD - SET TYPEMATIC RATE AND DELAY
- Int 16/AH=04h - KEYBOARD - SET KEYCLICK (PCjr only)
- Int 16/AH=09h - KEYBOARD - GET KEYBOARD FUNCTIONALITY
- Int 16/AH=0Ah - KEYBOARD - GET KEYBOARD ID
- Int 16/AH=10h - KEYBOARD - GET ENHANCED KEYSTROKE
- Int 16/AH=11h - KEYBOARD - CHECK FOR ENHANCED
KEYSTROKE
- Int 16/AH=12h - KEYBOARD - GET EXTENDED SHIFT STATES
- Int 16/AH=20h - KEYBOARD - GET 122-KEY KEYSTROKE
- Int 16/AH=21h - KEYBOARD - CHECK FOR 122-KEY KEYSTROKE
- Int 16/AH=22h - KEYBOARD - GET 122-KEY SHIFT STATUS

...

How to attack a screen ?

- Int 10/AH=00h - VIDEO - SET VIDEO MODE
- Int 10/AX=0070h - VIDEO - Everex Micro Enhancer EGA/Viewpoint VGA - EXTENDED MODE SET
- Int 10/AX=007Eh - VIDEO - Paradise VGA, AT&T VDC600 - SET SPECIAL MODE
- Int 10/AX=007Fh/BH=00h - VIDEO - Paradise VGA, AT&T VDC600 - SET VGA OPERATION
- Int 10/AX=007Fh/BH=01h - VIDEO - Paradise VGA, AT&T VDC600 - SET NON-VGA OPERATION
- Int 10/AX=007Fh/BH=02h - VIDEO - Paradise VGA, AT&T VDC600 - QUERY MODE STATUS
- Int 10/AX=007Fh/BH=03h - VIDEO - Paradise VGA, AT&T VDC600 - LOCK CURRENT MODE
- Int 10/AX=007Fh/BH=04h - VIDEO - Paradise VGA, AT&T VDC600 - ENTER MDA EMULATION MODE
- Int 10/AX=007Fh/BH=05h - VIDEO - Paradise VGA, AT&T VDC600 - ENTER CGA EMULATION MODE
- Int 10/AX=007Fh/BH=06h - VIDEO - Paradise VGA, AT&T VDC600 - ENTER MONOCHROME VGA MODE
- Int 10/AX=007Fh/BH=07h - VIDEO - Paradise VGA, AT&T VDC600 - ENTER COLOR VGA MODE

...

Introducing the Virtual 8086 mode

Problem is... is this even
possible inside a virtual
machine ?

Introducing the Virtual 8086 mode

The kernel boots in (16b) real mode, and then switches to protected mode (32b).

The cpu normally doesn't get back to real mode until next reboot.

Introducing the Virtual 8086 mode

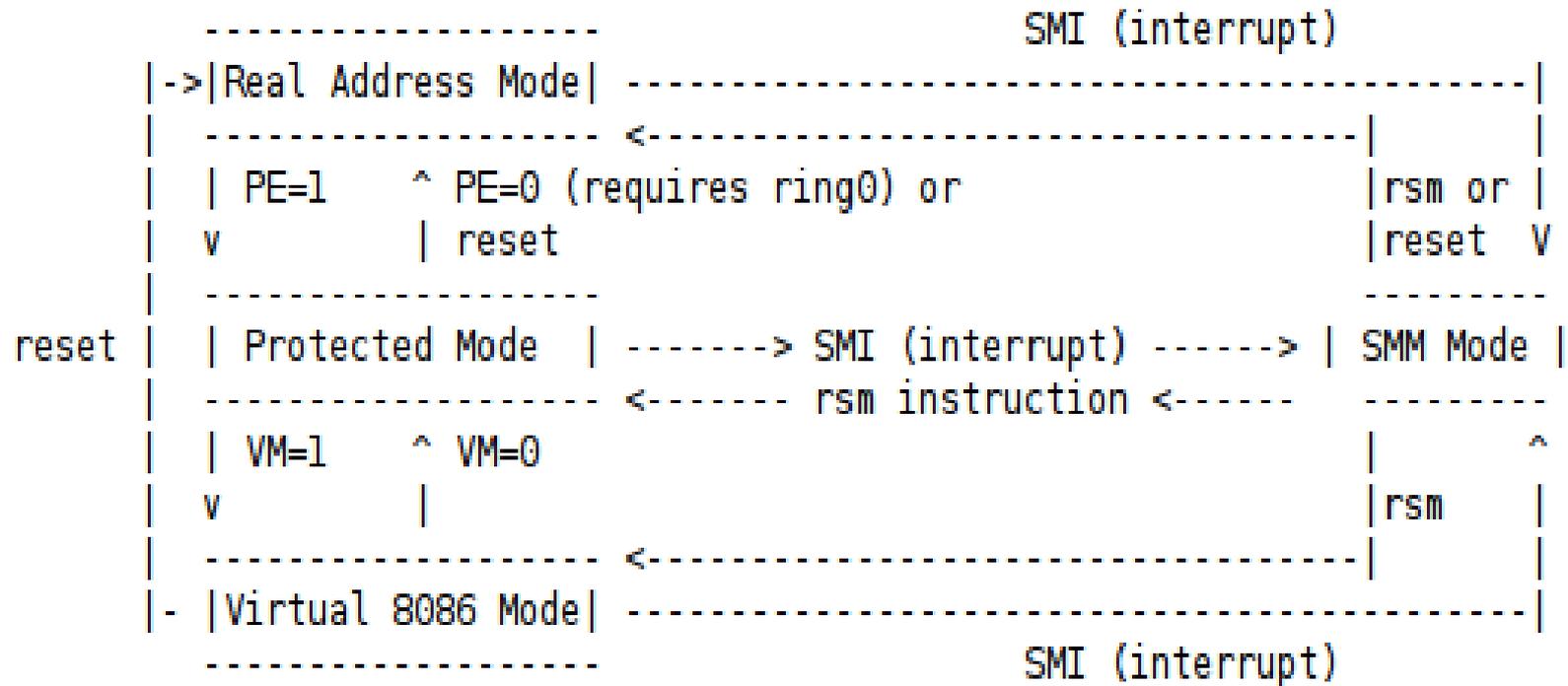
Corollary

The hypervisor could run under any mode. protected mode in practice (being it ring0, ring1 or ring3).

All of the guests run only in protected mode.

Now how to switch to Virtual 8086 mode ? It this even possible ?

Leaving protected mode ?



(Ascii Art : Courtesy of phrack 65)

Setting the VM flag in CR0 under protected mode would get us to Virtual Mode
 Removing the PE flag from CR0 would get us back to real mode

Leaving protected mode ?

linux-2.6.31/arch/x86/kernel/reboot.c:

```
static const unsigned char real_mode_switch [] =
{
    0x66, 0x0f, 0x20, 0xc0,          /* movl %cr0,%eax */
    0x66, 0x83, 0xe0, 0x11,          /* andl $0x00000011,%eax */
    0x66, 0x0d, 0x00, 0x00, 0x00, 0x60, /* orl $0x60000000,%eax */
    0x66, 0x0f, 0x22, 0xc0,          /* movl %eax,%cr0 */
    0x66, 0x0f, 0x22, 0xd8,          /* movl %eax,%cr3 */
    0x66, 0x0f, 0x20, 0xc3,          /* movl %cr0,%ebx */
    0x66, 0x81, 0xe3, 0x00, 0x00, 0x00, 0x60, /* andl $0x60000000,%ebx */
    0x74, 0x02,                       /* jz f */
    0x0f, 0x09,                       /* wbinvd */
    0x24, 0x10,                       /* f: andb $0x10,al */
    0x66, 0x0f, 0x22, 0xc0           /* movl %eax,%cr0 */
};
```

Trouble is...

This obviously won't work inside a virtual machine !

Because CR[1-4] registers are themselves emulated

IS THIS « GAME OVER » ?

Actually not quite ...

Truth is : we don't need to
switch back to real
mode/virtual 8086 mode !

Most Operating systems offer a way to run 16b applications (eg: MS DOS) under protected mode by emulating a switch to Virtual 8086 Mode.

Notably Windows (x86) and Linux (x86).

The Windows case

NTVDM : ntvdm.exe
« Windows 16b Virtual Machine »



Corbeille



Breaking
virtualization by...

```
CA: Administrateur : Invite de commandes - command.com
Microsoft Windows [version 6.0.6002]
Copyright (c) 2006 Microsoft Corporation. Tous droits réservés.

C:\Users\Administrateur>command.com
Microsoft(R) Windows DOS
(C)Copyright Microsoft Corp 1990-2001.

C:\USERS\ADMINI~1>
```

Démarrer

CA: Administrateur : Invit...

FR 19:01

The Linux case

The linux kernel provides an emulation of real mode in the form of two syscalls:

```
#define __NR_vm86old    113
#define __NR_vm86      166
```

The Linux case

```
#include <sys/vm86.h>
```

```
int vm86old(struct vm86_struct *info);
```

```
int vm86(unsigned long fn, struct  
vm86plus_struct *v86);
```

```
struct vm86_struct {  
    struct vm86_regs regs;  
    unsigned long flags;  
    unsigned long screen_bitmap;  
    unsigned long cpu_type;  
    struct revectored_struct  
        int_revectored;  
    struct revectored_struct  
    int21_revectored;  
};
```

The Linux case

linux-2.6.31/arch/x86/include/asm/vm86.h:

```
struct vm86_regs {
    long ebx;
    long ecx;
    long edx;
    long esi;
    long edi;
    long ebp;
    long eax;
    (...)
    unsigned short es, __esh;
    unsigned short ds, __dsh;
    unsigned short fs, __fsh;
    unsigned short gs, __gsh;
};
```

In a nutshell

- The switch to Virtual mode is entirely emulated by the kernel (this will work inside a VM)
- We can still program using old school interruptions (easy !)
- Those interruptions are delivered to the hardware (id est: either the emulated one, or the real one).

=> We just got a « bare metal (possibly virtualized) hardware interface »

The x64 case...

The x64 case

X64 cpus in 64b long mode can't switch to Virtual mode.

That's too bad : we'd like to fuzz latest Vmware ESX or Microsoft HyperV (necessarily under x64).

But under virtualization, the switch to VM86 mode is being emulated by the kernel...

The x64 case

Using kernel patches, we can add VM86 capabilities to a x64 GNU/Linux kernel.

EG: <http://v86-64.sourceforge.net> to run Dosemu under x64.

What's not possible in real hardware becomes possible under a virtualized environment !

Practical use : Fuzzing
using vm86()

Practical use : Fuzzing using vm86()

Looking at the IVT allows us to fuzz all the hardware detected after BIOS Post, efficiently (no calls to empty/dummy interrupts).

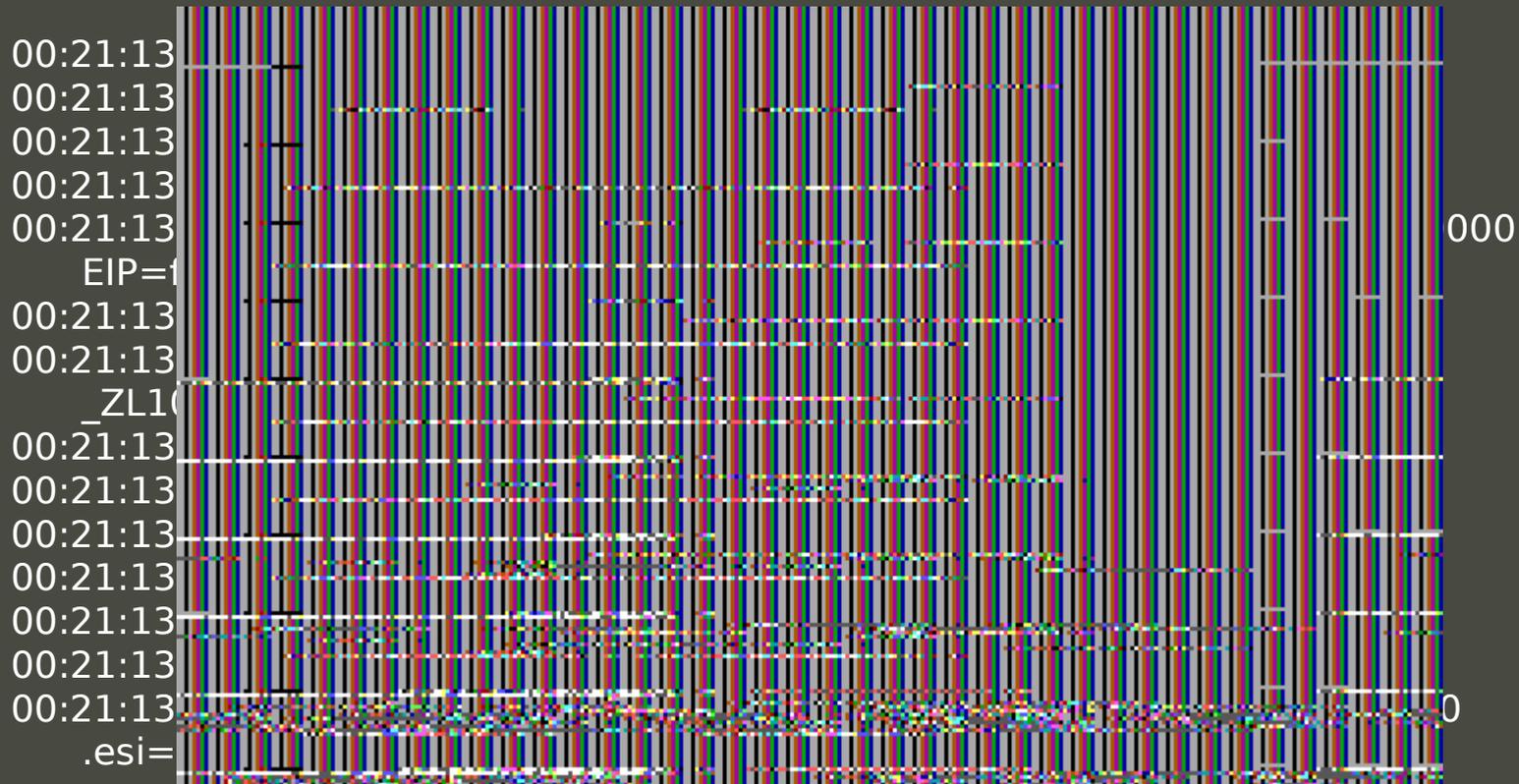
Practical use : Fuzzing using vm86()

Exemple bugs !

Practical use : Fuzzing
using vm86()

Bugs in hypervisors...

Virtualbox



Virtualbox (take 2)

00:02:51 Ubuntu Server [arrêté] - VirtualBox OSE

Machine Périphériques Aide

```
Returned ecx: 134
```

VirtualBox - Guru Meditation

 Une erreur critique est survenue pendant l'exécution de la machine virtuelle et cette dernière a été suspendue.

Pour trouver de l'aide allez à la section Community sur <http://www.virtualbox.org> ou voyez votre contrat de support. Veuillez fournir le fichier historique `VBox.log` et le fichier image `VBox.png` que vous trouverez dans le répertoire `/home/jonathan/.VirtualBox/Machines/Ubuntu Server/Logs` ainsi qu'une description de ce que vous faisiez quand l'erreur s'est produit. Vous pouvez également accéder aux fichiers en sélectionnant **Afficher l'historique** dans le menu **Machine** de la fenêtre principale de VirtualBox.

Activez le bouton **OK** si vous désirez arrêter la machine ou **Ignorer** pour la laisser telle quelle pour le débogage. Comme le débogage nécessite des connaissances et des outils spécialisés, il est conseillé de choisir **OK**.

```
Returned eax: 129
```

```
Returned ebx: 157
```

Ctrl droite

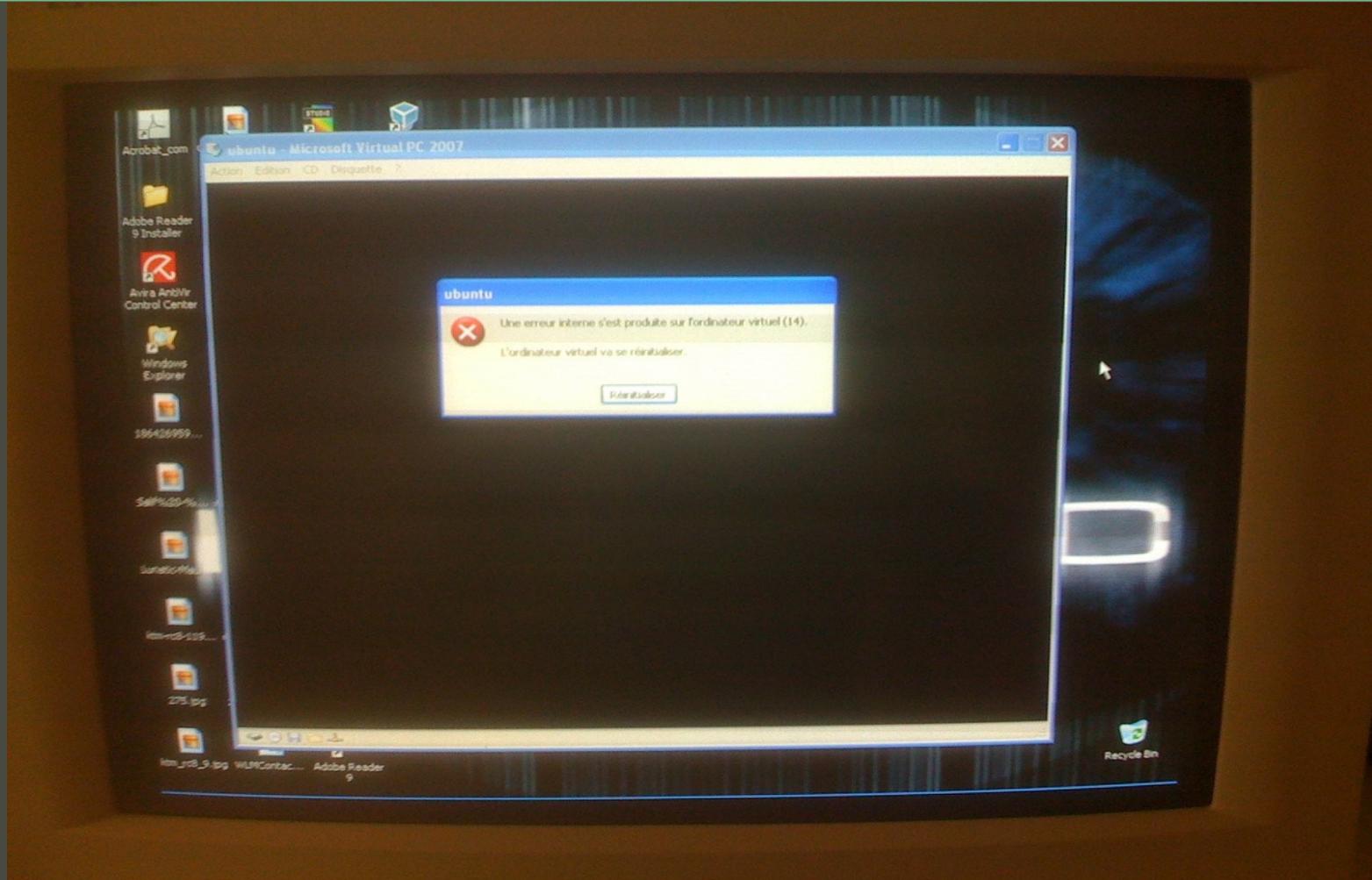
b000

00

v up di nt zr ac

More (guest) bugs

Virtual PC



Parallels (Guest)

----- Guest processor state -----

Inhibit Mask=0

CS=FF63 [0000FFFF 0000F30F] V=1

SS=FFD3 [0000FFFF 00CF9300] V=1

DS=0018 [0000FFFF 00CFF300] V=1

ES=0018 [0000FFFF 00CFF300] V=1

FS=FF9B [0000FFFF 00CF9300] V=1

GS=0018 [0000FFFF 00CF9300] V=1

EAX=000000A9 EBX=00005148 ECX=0000F686 EDX=0000000B

ESI=00002D72 EDI=000007E4 EBP=00002E99 ESP=00000FFA

EIP=0000FE96 EFLAGS=00023202

What about x64 ?

Attacking Microsoft HyperV

The screenshot shows the Windows Event Viewer application. The left-hand pane displays a tree view of event logs, with 'Summary page events' selected. The main pane shows a summary of one event, followed by a table of event details. Below the table, the details for event ID 14070 are expanded, showing a text message and a list of properties.

Summary page events Number of events: 1

Number of events: 1

Level	Date and Time	Source	Event ID	Task Category
Error	26/06/2010 22:30:00	Hyper-V-VMMS	14070	None

Event 14070, Hyper-V-VMMS

Virtual machine 'Ubuntu-fuzzing' (ID=C079C835-0249-49DE-8A5D-1FBFA50D7D57) has quit unexpectedly.

Log Name: Microsoft-Windows-Hyper-V-VMMS/Admin
Source: Hyper-V-VMMS Logged: 26/06/2010 22:30:00
Event ID: 14070 Task Category: None
Level: Error Keywords:
User: SYSTEM Computer: WIN-M5M10P60MNO
OpCode: Info
More Information: [Event Log Online Help](#)

DEMO

Fuzzing the virtualised hardware through VM86 mode under Vmware and Virtualbox.

Practical use : Fuzzing using vm86()

Exemple bugs !

Attacking hot-plugged hardware ?

=> We need PCI capabilities.

Attacking hot-plugged hardware ?

- PCI fuzzing over VM86:

Int 1A/AX=B102h - PCI BIOS v2.0c+ - FIND PCI DEVICE

Int 1A/AX=B103h - PCI BIOS v2.0c+ - FIND PCI CLASS CODE

Int 1A/AX=B106h - PCI BIOS v2.0c+ - PCI BUS-SPECIFIC OPERATIONS

Int 1A/AX=B108h - PCI BIOS v2.0c+ - READ CONFIGURATION BYTE

Int 1A/AX=B109h - PCI BIOS v2.0c+ - READ CONFIGURATION WORD

Int 1A/AX=B10Ah - PCI BIOS v2.0c+ - READ CONFIGURATION DWORD

...

- Or dedicated PCI configuration/memory fuzzer.

Limitations of VM86 fuzzing

Hardware has to be accessible
through interrupts (typically
known at BIOS POST).

Thank you for coming

Questions ?

